



Year 1 - Art				
Term	Key topic content	Making	Developing ideas	Evaluating
	Children learn about...	Children learn how to...		
Aut 1	Drawing	Draw on different surfaces with a range of media Observe and draw shapes from observations	Explore ideas from first hand observations	Review what they have done and say what they think and feel about it
Aut 2	Painting	Use a variety of tools and techniques including different brush sizes and types Mix and match colours to artefacts and objects Work on different scales e.g. big brush on big picture and medium sized brush on eg. A4 etc Experiment with tools and techniques e.g. layering, mixing media Identify primary and secondary colours by name Create textured paint by adding sand, plaster	Answer questions about the starting points for their work Explore the work of artists, craftspeople and designers	
Spring	Collage	Create images from a variety of media e.g. photocopies material, fabric, crepe paper magazines etc Arrange and glue materials to different backgrounds Sort and group materials for different purposes e.g. colour texture Fold, crumple, tear and overlap papers Work on different scales <u>Colour</u> Collect, sort, name match colours appropriate for an image <u>Shape</u> Create and arrange shapes appropriately <u>Texture</u> Create, select and use textured paper for an image		
Sum 1	Printing	Print with a range of hard and soft materials e.g. corks, pen barrels, sponge, potato Roll printing ink over found objects to create patterns e.g. plastic mesh, stencils Build repeating patterns and recognise pattern in the environment <u>Texture</u> Make rubbings to collect textures and patterns		
Sum 2	3D art	Manipulate malleable materials in a variety of ways including rolling and kneading Explore sculpture with a range of malleable media eg. Clay, playdough Manipulate malleable materials for a purpose, e.g. pot, tile <u>Form</u> Experiment with constructing and joining recycled, natural and manmade materials Use simple 2-D shapes to create a 3-D form <u>Texture</u> Change the surface of a malleable material e.g. build a textured tile		

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	Digital media	Use a simple graphics package to create images and effects with: <u>Lines</u> by changing the size of brushes in response to ideas <u>Shapes</u> using eraser, shape and fill tools <u>Colours and Texture</u> using simple filters to manipulate and create images		
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Year 2 - Art				
Term	Key topic content	Making	Developing ideas	Evaluating
		Children learn how to...		
Aut 1	Drawing	Investigate tone by drawing light/dark lines, light/dark patterns, light/dark shapes Investigate textures by describing, naming, rubbing, copying	Develop their ideas – try things out, change their minds Ask and answer questions about the starting points for their work Explore the work of artists, craftspeople and designers from different times and cultures for differences and similarities	Review what they and others have done and say what they think and feel about it Identify what they might change in their current work or develop in future work
Aut 2	Painting	Name different types of paint and their properties Mix primary shades and tones Mix secondary colours		
Sum 1	Textiles	Match and sort fabrics and threads for colour, texture, length, size and shape Change and modify threads and fabrics, knotting, fraying, fringing, pulling threads, twisting, plaiting Apply colour with printing, dipping, fabric crayons Create and use dyes i.e. onion skins, tea, coffee		
Sum 2	Printing	Make simple marks on rollers and printing palettes Take simple prints i.e. mono -printing Create simple printing blocks with press print <u>Colour</u> Experiment with overprinting motifs and colour		
	Digital media	Explore ideas using digital sources i.e. internet Record visual information using iPads Use basic selection and cropping tools		

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Year 3 - Art				
Term	Key topic content	Making	Developing ideas	Evaluating
		Children learn how to...		
Aut 1	Printing	Create printing blocks using a relief or impressed method Create repeating patterns Print with two colour overlays Make simple marks on rollers and printing palettes Take simple prints i.e. mono -printing	Select and record from first hand observation, experience and imagination	Compare ideas, methods and approaches in their own work and say what they think and feel about them
Spring	Papier Mache	Use papier mache to create a simple 3D object	Make thoughtful observations about starting points and select ideas to use in their work	Adapt their work according to their views
Sum 1	Textiles	Use a variety of techniques, e.g. printing, dyeing, weaving and stitching to create different textural effects Match the tool to the material Develop skills in stitching, cutting and joining	Explore the roles artists, craftspeople and designers working in different times and cultures	Work in a sketchbook
Sum 2	Drawing and painting	Experiment with different grades of pencil and other implements to create lines and marks Experiment with different grades of pencil and other implements to draw different forms and shapes Experiment with different grades of pencil and other implements to achieve variations in tone Apply tone in a drawing in a simple way Experiment with different effects and textures inc. blocking in colour, washes, thickened paint creating textural effects Work on a range of scales e.g. thin brush on small picture etc. Create different effects and textures with paint according to what they need for the task. <u>Colour</u> Mix colours and know which primary colours make secondary colours Use more specific colour language Mix and use tints and shades		

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Year 4 - Art				
Term	Key topic content	Making	Developing ideas	Evaluating
		Children learn how to...		
Aut 1	Digital media	Record and collect visual information using digital cameras and iPads Present recorded visual images using iPad software Use a graphics package to create images and effects with: <u>Lines</u> by controlling the brush tool with increased precision, changing the <u>type of brush</u> to an appropriate style Create <u>shapes</u> by making selections to cut, duplicate and repeat Experiment with <u>colours and textures</u> by using effects and simple filters to manipulate and create images for a purpose	Select and record from first hand observation, experience and imagination, and explore ideas for different purposes Question and make thoughtful observations about starting points and select ideas to use in their work	Compare ideas, methods and approaches in their own and others' work and say what they think and feel about them Annotate work in sketchbook
Spring	Clay	Plan, design and make models from observation or imagination Join clay adequately and construct a simple base for extending and modelling other shapes Create surface patterns and textures in a malleable material	Explore the roles and purposes of artists, craftspeople and designers working in different times and cultures	Adapt their work according to their views and describe how they might develop it further
	Drawing	Make marks and lines with a wide range of drawing implements e.g. charcoal, pencil, crayon, chalk, pastels, bios, fine liners etc Begin to show an awareness of objects having a third dimension Create textures with a wide range of drawing implements Apply a simple use of pattern and texture in a drawing		
Sum 2	Collage	Experiment with a range of collage techniques such as tearing, overlapping and layering to create images and represent textures e.g. photocopy materials, newspapers, fabric, crepe paper, magazines etc		

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Year 5 - Art				
Term	Key topic content	Making	Developing ideas	Evaluating
		Children learn how to...		
Aut 2	Sculpture	Shape, form, model and construct from observation or imagination Use recycled, natural and man-made materials to create sculptures Plan a sculpture through drawing and other preparatory work	Independently select and record from first hand observation, experience and imagination, and explore ideas for different purposes Independently question and make thoughtful observations about starting points and select ideas to use in their work Describe the roles and purposes of artists, craftspeople and designers working in different times and cultures	Discuss ideas, methods and approaches in their own and others' work and make critical comparisons Independently annotate work in sketchbook Begin to develop a personal style
	Clay	Shape, form, model and construct from observation or imagination Develop skills in using clay inc. slabs, coils, slips, etc Produce intricate patterns and textures in a malleable media		
Sum 2	Painting	Develop a painting from a drawing Carry out preliminary studies, trying out different media and materials and mixing appropriate colours Create imaginative work from a variety of sources e.g. observational drawing, themes, poetry, music <u>Colour</u> Mix and match colours to create atmosphere and light effects Be able to identify and work with complementary and contrasting colours		

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Year 6 - Art				
Term	Key topic content	Making	Developing ideas	Evaluating
		Children learn how to...		
Aut 2	Digital media	Record, collect and store visual information using digital cameras etc Present recorded visual images using software e.g. Powerpoint Use a graphics package to create and manipulate new images Be able to import an image (scanned, retrieved, taken) into a graphics package Understand that a digital image is created by layering Create layered images from original ideas	Work with others to select and record from first hand observation, experience and imagination, and explore ideas for different purposes	Explain their ideas, methods and approaches, making critical comparisons with the work of others
Spring	Collage - Spring	Add collage to a painted, printed or drawn background Experiment with a range of media to overlap and layer creating interesting colours and textures and effects Use a range of media to create collages	Explain their process of developing and selecting ideas	Decide how best to use a sketchbook to develop their own ideas
	Drawing - Autumn	Use different media to make different marks, lines, patterns and shapes within a drawing. Use different techniques for different purposes i.e. shading, hatching within their own work. Begin to use simple perspective in their work using a single focal point and horizon. Begin to develop an awareness of composition, scale and proportion in their paintings e.g. foreground, middle ground and background.	Research the roles and purposes of artists, craftspeople and designers working in different times and cultures	Continue to develop a personal style and begin to talk about this
Sum 1	Printing	Create printing blocks by simplifying an initial journal idea Use relief or impressed method Create prints with three overlays Work into prints with a range of media e.g. pens, colour pens and paints		

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